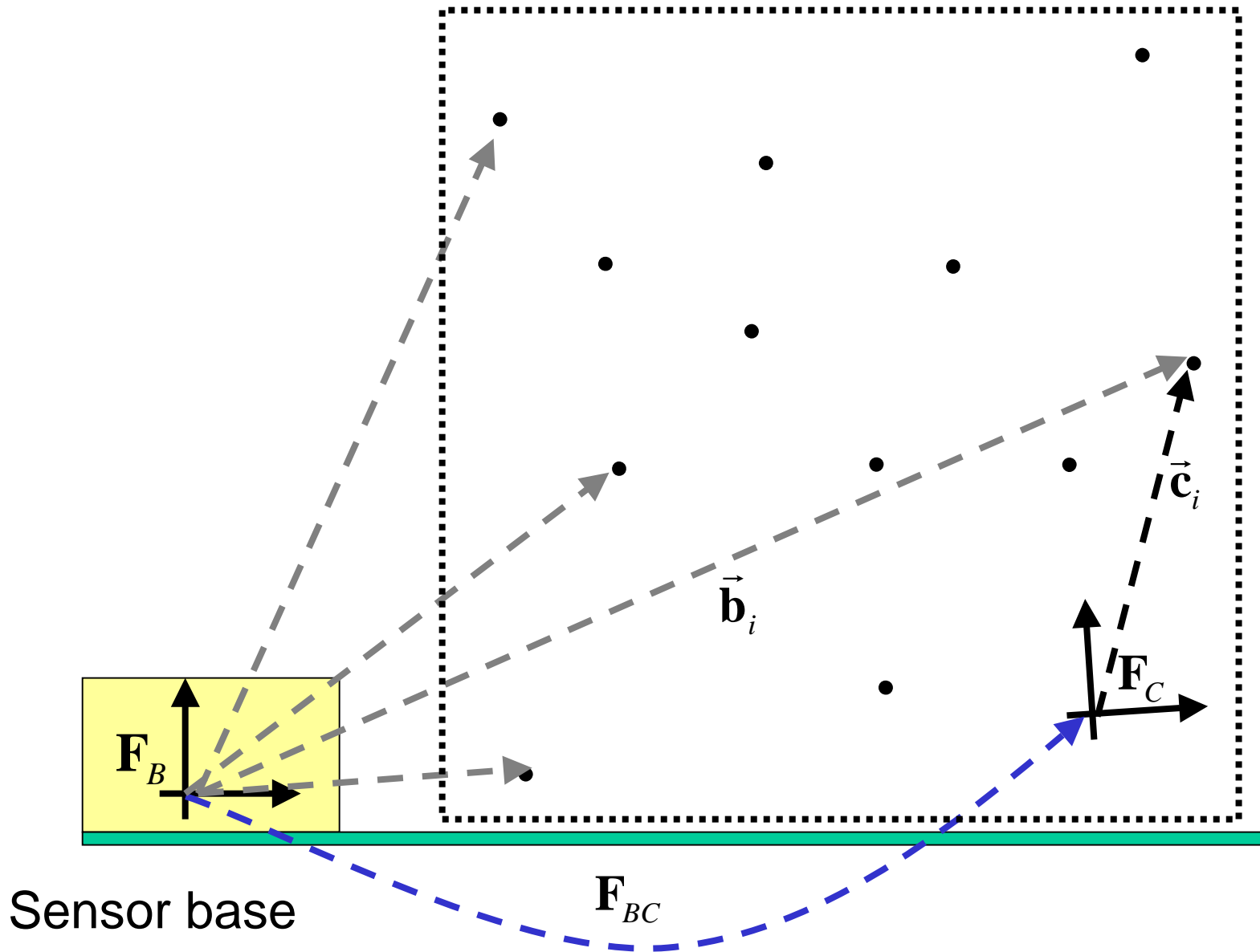


Step 1: Find bounding box  $(\vec{d}_{LB}, \vec{d}_{UB})$  of region of interest



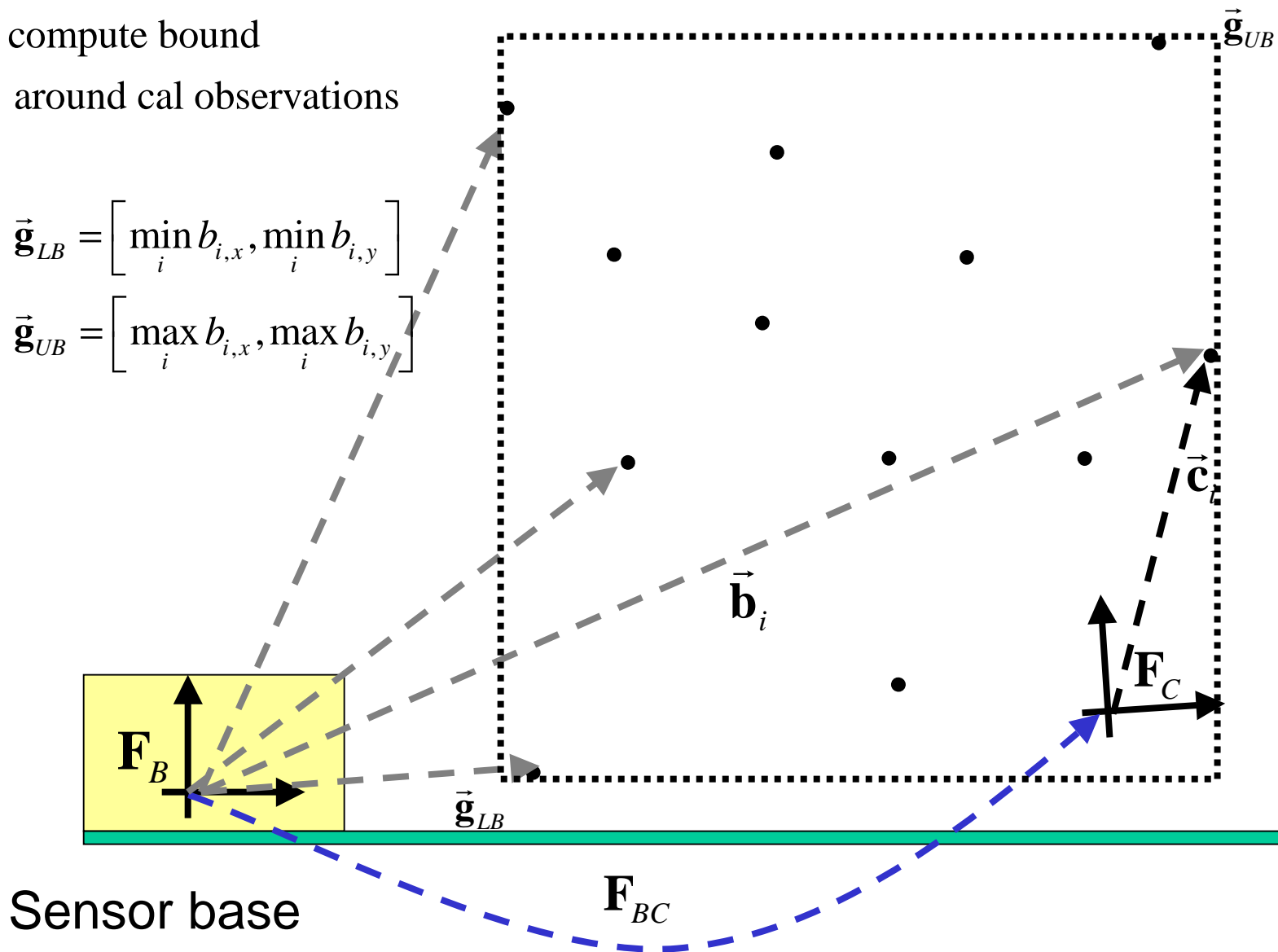
# Step 1: Find bounding box $(\vec{d}_{LB}, \vec{d}_{UB})$ of region of interest

E.g., compute bound

around cal observations

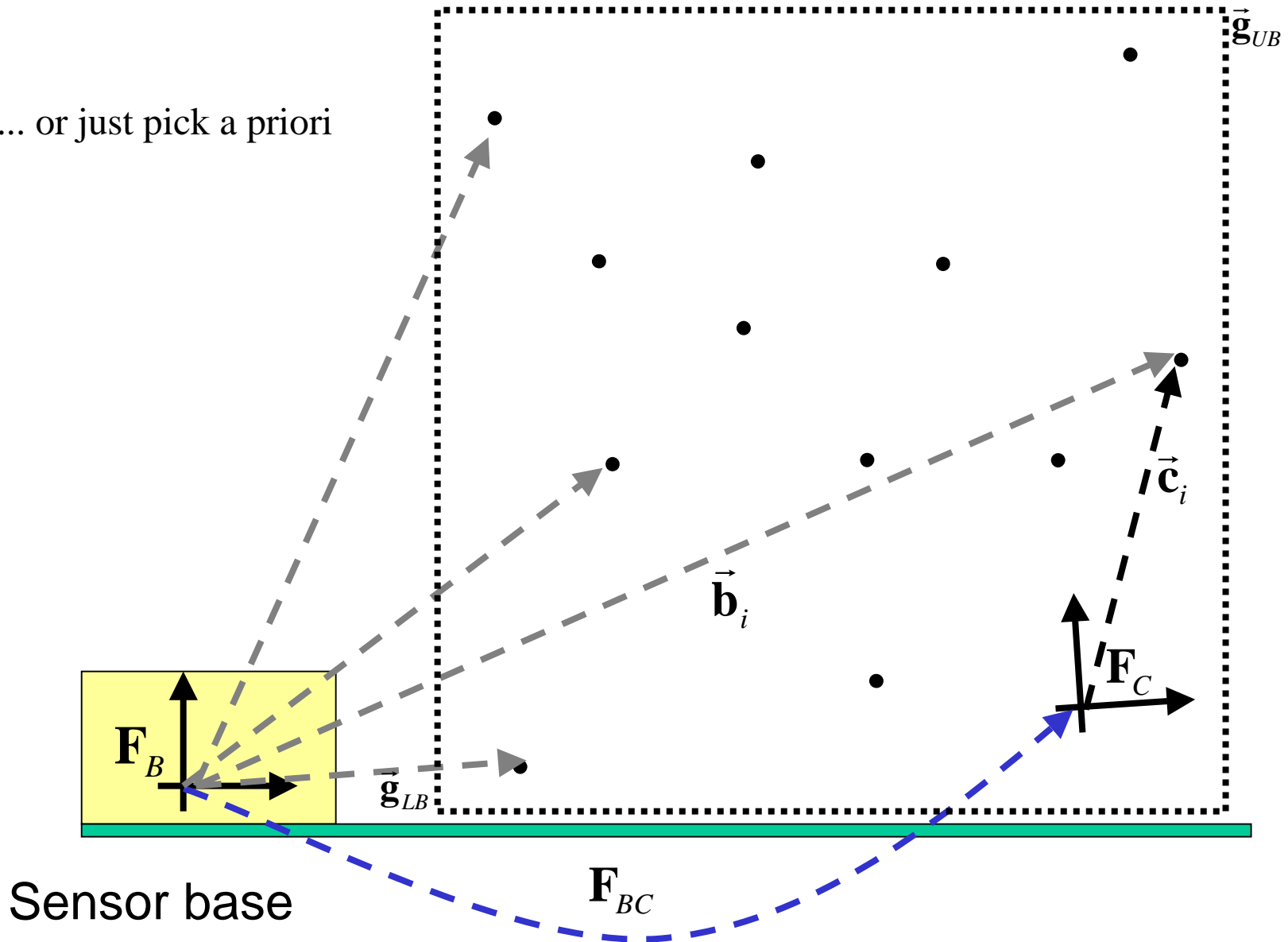
$$\vec{g}_{LB} = \left[ \min_i b_{i,x}, \min_i b_{i,y} \right]$$

$$\vec{g}_{UB} = \left[ \max_i b_{i,x}, \max_i b_{i,y} \right]$$



# Step 1: Find bounding box $(\vec{d}_{LB}, \vec{d}_{UB})$ of region of interest

... or just pick a priori

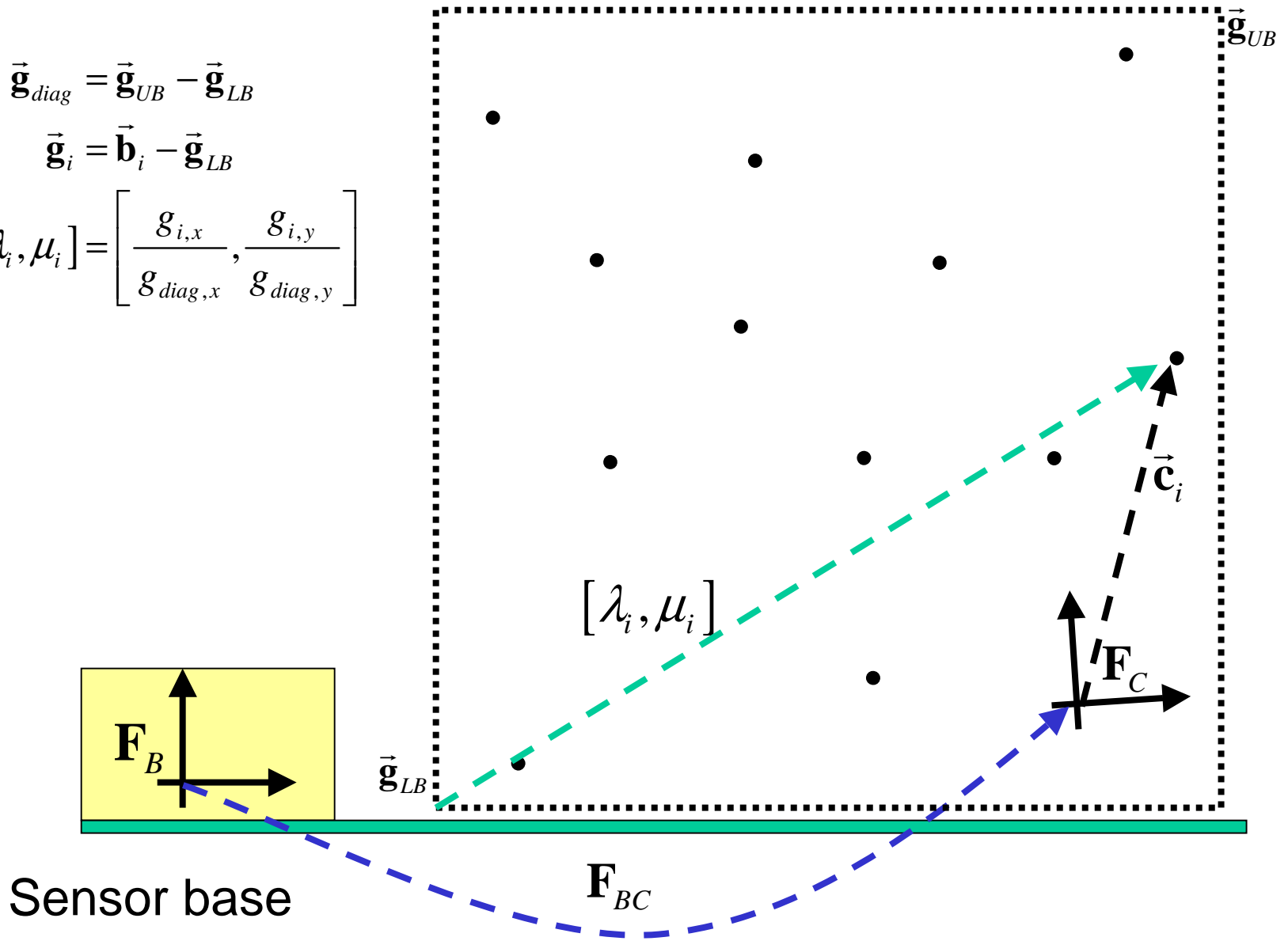


# Step 2: Scale the $\vec{\mathbf{b}}_i$ to fractional range in ROI

$$\vec{\mathbf{g}}_{diag} = \vec{\mathbf{g}}_{UB} - \vec{\mathbf{g}}_{LB}$$

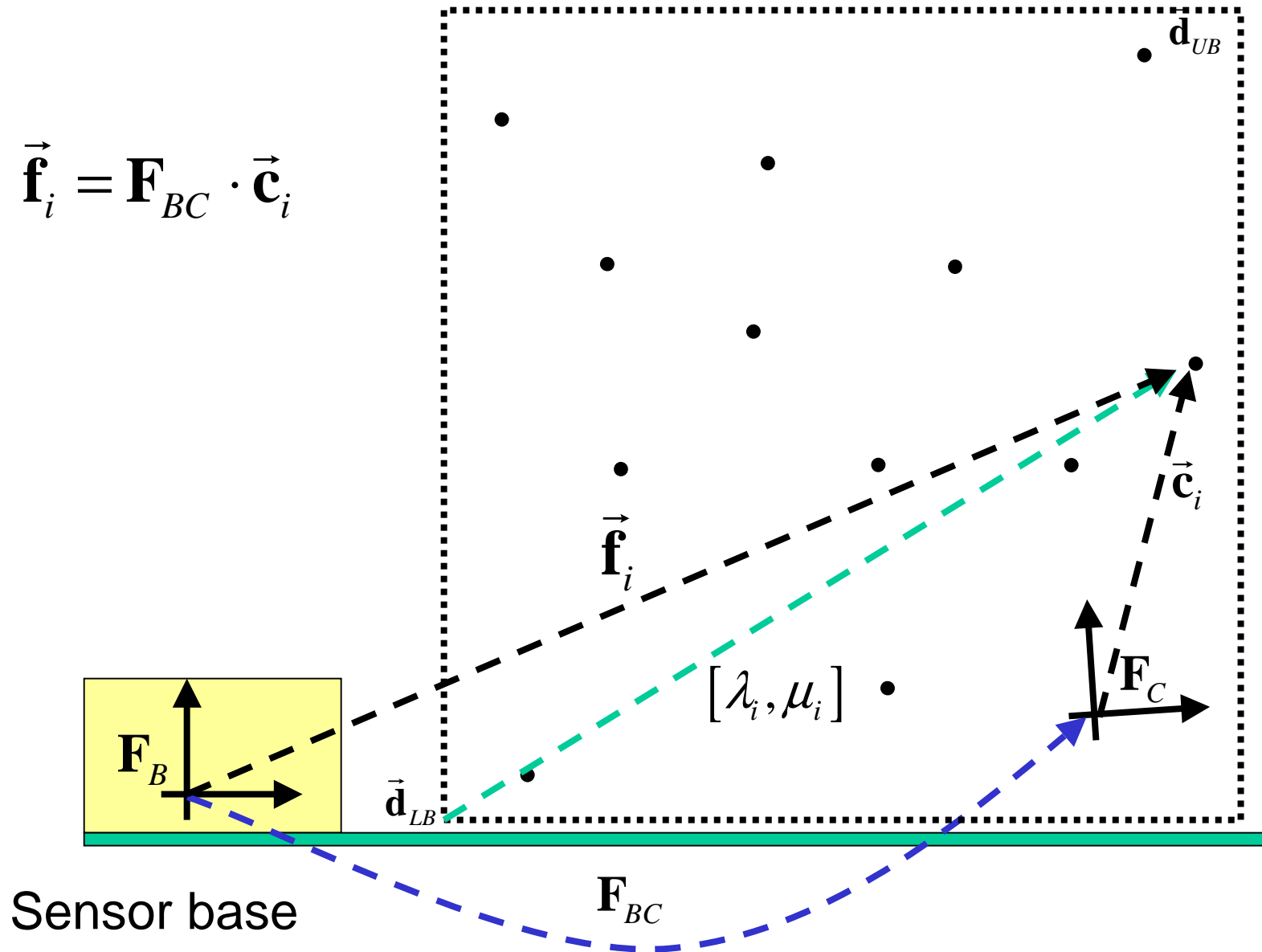
$$\vec{\mathbf{g}}_i = \vec{\mathbf{b}}_i - \vec{\mathbf{g}}_{LB}$$

$$[\lambda_i, \mu_i] = \left[ \frac{g_{i,x}}{g_{diag,x}}, \frac{g_{i,y}}{g_{diag,y}} \right]$$



# Step 3: Transform the $\vec{c}_i$ to sensor coordinate system

$$\vec{f}_i = \mathbf{F}_{BC} \cdot \vec{c}_i$$



## Step 4: find polynomial approximation

You will have a system like

$$\vec{\mathbf{f}}_k \approx \begin{bmatrix} \cdots & B_i^D(\lambda_k) & \cdots \end{bmatrix} \begin{bmatrix} \ddots & \vdots & \\ \cdots & \vec{\mathbf{h}}_{ij} & \cdots \\ & \vdots & \ddots \end{bmatrix} \begin{bmatrix} \vdots \\ B_j^D(\mu_k) \\ \vdots \end{bmatrix}$$

$$\vec{\mathbf{f}}_k \approx \sum_{0 \leq i, j \leq D} B_i^D(\lambda_k) B_j^D(\mu_k) \vec{\mathbf{h}}_{ij}$$

$$\left(\vec{\mathbf{f}}_k\right)_x \approx \sum_{i, j} B_i^D(\lambda_k) B_j^D(\mu_k) \left(\vec{\mathbf{h}}_{ij}\right)_x$$

$$\left(\vec{\mathbf{f}}_k\right)_y \approx \sum_{i, j} B_i^D(\lambda_k) B_j^D(\mu_k) \left(\vec{\mathbf{h}}_{ij}\right)_y$$

Use least squares to estimate the  $\vec{\mathbf{h}}_{ij}$  from the known pairs  $([\lambda_k, \mu_k], \vec{\mathbf{f}}_k)$ .



# Now, use this polynomial to un-distort sensor

Given  $\vec{\mathbf{d}}_k$ , compute corresponding  $[\lambda_k, \mu_k]$

Then compute the undistorted value from

$$\sum_{0 \leq i, j \leq D} B_i^D(\lambda_k) B_j^D(\mu_k) \vec{\mathbf{h}}_{ij}$$

